



\$20,000 La Casa del Blackjack Challenge
Tuesday, May 5th, 2026
Official Rules

Eligibility

1. Guests must be members of Muckleshoot Rewards and at least 21 years of age to participate.
2. This Blackjack Challenge is an open participation challenge.

Event Information:

1. Tournament will be held on Tuesday, May 5th, 2026 starting at 6:00pm.
2. Participants may start to register at the designated tournament table area with Marketing personnel one hour prior to the tournament start time.
 - a. The Tournament is an open Challenge Tournament. Therefore the invited Guests may register and any Guest who were not invited may also register. (Open to all eligible guests in MCR from 6pm to 9pm).
3. Registration is available until 9:00pm.
 - a. Guests may participate **one time only** for this promotion.
 - b. A minimum of 36 entries is required prior to the close of the Tournament at 9PM for the tournament to be paid out.
 - i. No entry fee.
 - ii. Participants will play in groups of **up to 7** once registered.
 - a. If 7 Participants are not available, then Participants may play in a group of 6, 5, 4, 3, 2 or 1 on 1 with the Dealer. (depending on the number of registered Participants in line).
4. Any Participant who is lined up to register at 9:00 PM will be permitted to register and participate in the tournament.
 - a. If there is a registration line at 9:00 PM, a Marketing or Table Games representative will close the line at that time, and no additional guests will be permitted to join.

General Rules for the tournament:

1. Participants will play by the standard Muckleshoot Casino Resort rules of Blackjack unless noted herein.
2. Secondary wagers such as Lucky Ladies or Lucky Stiff are not available for wagering in Tournament play.
3. Participants will wager with Tournament chips that have no cash value. Tournament chip unit denominations are -
 - a. 100 - Tournament chip unit
 - b. 500 – Tournament chip unit
 - c. 1,000 – Tournament chip unit
 - d. 5,000 – Tournament chip unit
 - e. 25,000 – Tournament chip unit

4. After the Dealer checks their cards for a Blackjack, Participants may surrender half of their wager prior to making any decisions on their cards. (Late Surrender.)
 - a. Amounts not able to be halved in increments of 100 will be rounded down.
 - i. Example: A Participant wagers 500 in Tournament chip units. $\frac{1}{2}$ of the wager is 250 units, which is rounded down to 200 in Tournament chip units returned to the Participant.
5. **All Blackjacks will pay 2 to 1.**
6. If the Participant has a Blackjack and wishes to receive even money, they must request payment from the Dealer.
7. Insurance may NOT be played by a Participant who has received an even money payout on a Blackjack.
8. Insurance must be made in multiples of 100 units.
9. An insurance wager may be placed up to $\frac{1}{2}$ of the Participants original wager. (Except if the wager is of an odd amount than the wager may be rounded up to the nearest 100 units).
 - a. E.G – 1500 units wagered in Tournament chips. $\frac{1}{2}$ of the wager is 750 units, so up to 800 units may be wagered.
10. Participants will be assigned their table by the tournament Supervisor once checked in.
11. No help or coaching is permitted by outside observers, other participants or Team Members.
 - a. A warning shall be given if help is seen or heard, and repeated offences will result in disqualification from the Tournament and/or removal of the outside observer at the Tournament Supervisor's discretion.
12. All Participants will play **6** Blackjack hands against the Dealer.
13. There will not be a countdown of Tournament chip units by the Dealer or a Tournament Supervisor during the round.
14. At the conclusion of the Final hand, the Tournament chip units will be counted down.
 - a. The Tournament chip unit total for each Participant will be noted by a Tournament Supervisor along with their name and Muckleshoot Rewards number.
15. If a Participant runs out of Tournament chip units during the Tournament they will be eliminated and must leave the table.
16. Participants are required to wager at least a minimum of **100** Tournament chip units on every eligible hand of their round.
17. All wagers must be made in multiples of 100 Tournament chip units.
18. There is No maximum wager limit in the Tournament.
19. If a Participant does not have sufficient Tournament chip units to make the minimum wager, they will be eliminated prior to that round of play and must leave the table.
20. Participants will wager with Tournament chip units that have no cash value.
21. The first card out of each shoe will be burned, this is the only card that will be burned.
22. A new shoe will be used at the start of the Tournament and continued through all rounds until it is finished. Then a new shoe will be used and so on until the Tournament is complete or the table is no longer being used for the Tournament.
23. Tournament chip units must be stacked separately by denomination, on the Tournament chip unit denomination cards provided and in clear view of the Dealer and other participants at the table.
24. Once a Participant has placed their wager, the wager may not be changed or altered.
25. The whole of the Participant's wager must be placed in one motion - no string bets allowed.
26. Tournament chip units may not be passed to others and must be relinquished at the end of the round.
27. An English only rule shall be enforced at the table, at all times.

28. The use of electronic devices, including but not limited to smart/camera glasses, cell phones, (making or receiving calls, social media, text messaging), may not be used during Tournament play unless approved by a Tournament Supervisor. (Surveillance notification is required)
29. In the event of an initial card misdeal, the cards will be backed up into the correct order.
30. A call shall be made 5mins prior to the end of the Tournament session (8:55pm) for any remaining participants to report to the Tournament area.
31. All decisions made by the Tournament Supervisor shall be final.

How to Play/Win

1. Participants will each receive **4,000** units in Tournament chips to start their session.
 - a. 10 x 100 units in Tournament chips.
 - b. 4 x 500 units in Tournament chips.
 - c. 1 x 1,000 units in Tournament chips.
2. Participants will wager with Tournament chips that have no cash value.
3. Up to four Tournament tables will be used.
4. In Addition to the Tournament Chip units available to each participant each table will have a Bankroll of -
 - a. 40 Tournament chips at 25,000 units each
 - b. 40 Tournament chips at 5,000 units each
 - c. 60 Tournament chips at 1,000 units each
 - d. 80 Tournament chips at 500 units each
 - e. 100 Tournament chips at 100 units each
5. Each table session will take approximately 10 to 15 mins depending on the number of Participants.
6. There can be 1, 2, 3, 4, 5, 6, or 7 Participants per table as dictated by the number of entrants who register.
 - a. The number of participants per table and number of tables used will be directed by the Tournament Supervisor, based on the number of Participants who have signed up to compete.
7. At the conclusion of the allotted hands the Participant's Tournament chip units will be counted and the total recorded.
8. A leader Board will be maintained displaying the current leaders. (Highest Chip totals to lowest chip totals).
9. At the conclusion of the Tournament the top thirty (30) Participants who finished their round with the highest Tournament chip unit totals, will be paid out according to the Prize pool below..
 - a. Participants will receive their payouts based on their final Tournament unit chip total ranking.
 - b. Tournament Promo chip payouts will be made in the Tournament area from 30th place through 1st place along with notification to surveillance.
10. Any tips given by the Participants for the Table Games Dealers are collected (Cash or Cheques) and added to a Dealer token box through an open table game.
11. Promotional Chips may not be accepted as tips.
12. Winning Participants must be present at the conclusion of the Tournament in order to claim their prize.

Breaking a Tie

1. If there is a tie for a position, the position payouts will be combined and split between the Participants who are tied.
 - a. E.G – Three Participants have the same Tournament chip unit total for places 5, 6 & 7. The total payout is $1,750 \div 3 = 583$ each.

- b. The next Participant who would be paid is 8th Place.
 - i. Payouts that are in odd amounts will be rounded **up** to the nearest 100 in Free play promo chips.
- c. All Participants who are tied for last (30th) place will be paid out at the 100 Free play promo chip amounts.

Prize Pool: All Free Play Promotional Chips.

Casa La Casa Del Black Jack Tournament

Place	Promo Chip
1	\$ 5,000
2	\$ 2,500
3	\$ 1,500
4	\$ 1,000
5	\$ 750
6	\$ 750
7	\$ 750
8	\$ 500
9	\$ 500
10	\$ 500
11	\$ 500
12	\$ 500
13	\$ 500
14	\$ 500
15	\$ 500
16	\$ 500
17	\$ 500
18	\$ 500
19	\$ 250
20	\$ 250
21	\$ 250
22	\$ 250
23	\$ 250
24	\$ 250
25	\$ 250
26	\$ 100
27	\$ 100
28	\$ 100
29	\$ 100
30	\$ 100
Total	\$ 20,000

- In the event Free play promo chip inventory reaches zero (0), VGD free play will be issued for the remaining balance needed to reach the full promotional chip award.
 - a. Ex: If a participant wins 1,000 in promotional chips and only 500 are left in inventory, 500 in free play will be awarded for the remaining balance.



Muckleshoot Casino Resort Table Games Tournament

Date: _____ / _____ / _____

Blackjack - Spanish 21 - Baccarat (circle one)

Table # _____

Seat #	Participant	Chip total	Participant Int'
#1	Name - _____ MRC# _____	_____	_____
#2	Name - _____ MRC# _____	_____	_____
#3	Name - _____ MRC# _____	_____	_____
#4	Name - _____ MRC# _____	_____	_____
#5	Name - _____ MRC# _____	_____	_____
#6	Name - _____ MRC# _____	_____	_____
#7	Name - _____ MRC# _____	_____	_____

Supervisor Signature _____

General Rules:

1. All Participants must show their Muckleshoot Rewards card and valid photo identification to be verified.
2. The Muckleshoot Indian Tribe (Tribe), any other sponsor and their affiliated entities and their respective officers and employees shall be released and discharged from any and all claims, losses, injuries, demands, or actions which arise out of or are in any way related to the prize(s), the receipt, use, or enjoyment of the prize(s), or damages or losses related to the tournament/promotion.
3. The Tribe reserves the right to postpone, suspend or terminate the tournament/promotion or amend the rules at any time without notice to participants.
4. By entering or participating in the tournament/promotion, participants grant the Muckleshoot Indian Tribe and its affiliated entities the right to use their names, likeness or voice for promotional purposes without further compensation or permission.
5. Prizes may not be traded or transferred. Substitution of cash, or equivalent for noncash prizes - unless expressly stated in the contest rules - are not permitted, provided that, in the event the Tribe at its sole discretion reserves the right to substitute cash in the event a noncash prize becomes unavailable. In accepting a prize, the winner accepts the prize "as is" with no warranties.
6. Winners will be required to present valid photo identification acceptable to the Tribe, social security number, and complete an IRS Form W-9 and a winner release form before a prize will be awarded. Failure to provide required identification and complete required IRS Form W-9 and a winner release may result in forfeiture of prizes.
7. Participants acknowledge that prizes may be subject to tax withholding requirements under applicable federal regulations, and that payouts may be reduced due to withholding requirements. Winners agree to pay all expenses, taxes, and fees not included in the prize. The Tribe will report winnings in excess of \$2,000 in cash or fair market value during a calendar year to the IRS and such winners will receive an IRS Form 1099.
8. For tournaments/promotions that require physical participation, selected participants who are physically unable to participate may designate a person other than an employee of Muckleshoot Casino Resort to participate on their behalf.
9. For promotions that require physical participation: All game pieces will be shuffled thoroughly by a team member of Muckleshoot Casino Resort. Then, randomly arranged on the game board by a different team member of Muckleshoot Casino Resort, ensuring content of any game piece is not visible to anyone from any angle.
10. Participants are responsible for hearing tournament/promotion announcements and the Tribe shall not be responsible in any manner for the failure of a participant to hear or respond to tournament/promotion announcements. If the tournament/promotion involves a drawing, in case of public address system failure the drawing may continue and in such event the selected participant's name will be announced without amplification at the drawing location.
11. The Tribe is not responsible for lost or stolen entries, or coupons, computer malfunctions or other incidents resulting in loss of entries.
12. The Tribe is not responsible for inability to enter a tournament/promotion or a drawing due to long lines or other causes.
13. Employees of Muckleshoot Casino Resort are not eligible to participate in tournaments/promotions or drawings.
14. Entries are not transferable.
15. Violation of tournament/promotion rules may result in disqualification.
16. All game/rule inquiries will be initially handled by the Marketing Department. Any Participant dissatisfied with a Marketing Department decision/ruling in a promotion may, within thirty (30) days of the disputed decision/ruling, submit their complaint in the form of a written petition for relief to the Muckleshoot Gaming Commission. The Marketing Department's decision/ruling on any matter

within the promotion will be final unless a timely written petition is filed with the Muckleshoot Gaming Commission.

17. Awarded Free Play must be played at least once through any valid video gaming device. All Free Play awards will expire 30 days after activation.